

Contact

www.linkedin.com/in/maxamiranda
(LinkedIn)

Top Skills

Java

Python

JavaScript

Max Miranda

Co-Founder at Card.io
New York City Metropolitan Area

Summary

Computer Science & Business double major at UC Berkeley focused on creating and maintaining websites and applications for businesses in a scalable and sustainable way.

Experience

Card.io

Co-Founder / CTO

March 2022 - Present (1 year 8 months)

Building a mobile fitness game that turns the routes you run into territory you can own, steal and defend from your friends.

LinkedIn

Software Engineer

August 2020 - April 2022 (1 year 9 months)

San Francisco, California, United States

Worked on the LinkedIn iOS app that you might be using to view this profile. Specialized in driving engagement on Feed + Conversations in the form of comments.

Human Capital

Delta Fellow

September 2020 - March 2021 (7 months)

1 of 16 founders selected out of 1600 applicants.

<https://medium.com/@human-capital/great-things-happen-when-ambitious-people-explore-ideas-they-care-about-4663f83e1a78>

Playground

Co-Founder / Head Of Business Operations

October 2019 - January 2021 (1 year 4 months)

Berkeley, CA

Playground is the one-stop shop for all of the operational and financial needs of early childhood centers. Playground provides any tool that an administrator, teacher, or parent might need to deliver the best possible childcare.

We raised \$3.4 Million from Kleiner Perkins, Human Capital & Bedrock Capital to make childcare software more accessible.

Mobile Developers of Berkeley

2 years 8 months

Lead iOS Instructor

August 2018 - August 2020 (2 years 1 month)

Berkeley, CA

- Responsible for designing and implementing the curriculum for a Swift-based iOS development training program
- Created training content including presentations, demo projects, code snippets, and video tutorials.
- Responsible for mentoring four teams that are developing iOS apps for the App Store within a two month runway

iOS Developer

January 2018 - August 2018 (8 months)

Berkeley

- Plan, design, and develop iOS apps for UC Berkeley's premier mobile development incubator
- Developed trivia game for member-matching, Pokédex app containing searchable/sortable data on Pokémon, MDBSocials app featuring member login system and real-time BaaS database (Firebase) for tracking socials/ events, and a real time Weather app using Dark Sky API
- At the culmination of the training program, finished and released an iOS App to the App Store, Meet-Me, a real-time scheduling solution that enables you to find meeting times with your friends by importing and querying your Google Calendar

LinkedIn

Software Engineering Intern

May 2019 - August 2019 (4 months)

San Francisco Bay Area

- Worked on the flagship app as part of the Sharing team.
- Given sole ownership over implementation of a new visibility dialogue aimed at

allowing users to easily post to their groups and events.

- Wrote 2,000 lines of code in both Objective-C and Swift in order to create a new and fully accessible visibility experience.

Miranda Sambursky Slone Sklarin Verveniotis

Web Developer

May 2017 - June 2019 (2 years 2 months)

Mineola, New York

- Independently created original Wordpress theme and website for local civil defense law firm, MSSSV using PHP, jQuery, HTML, and CSS.
- The website was built with a backend which automatically generates new pages for every new attorney added to the law firm.

Blockchain at Berkeley

Software Developer

August 2017 - January 2018 (6 months)

Berkeley, CA

- Research and develop use cases for blockchain distributed database applications in all fields.
- Use Ethereum Virtual Machine and React JS to develop blockchain proof of concepts for companies like Qualcomm.
- Help to update and maintain the website blockchain.berkeley.edu.

Utility.

Software Development / Product Management Intern

May 2017 - August 2017 (4 months)

New York City

- Updated and maintained multiple websites for clients using Javascript (jQuery), Wordpress, HTML, CSS & PHP.
- Project managed three cross-platform applications for Lil' Wayne, A\$AP Mob and the Association of Volleyball Professionals. Worked with contracted international developers to develop and update the apps.

Education

University of California, Berkeley

Bachelor's degree, Computer Science · (2016 - 2020)

Paul D. Schreiber Senior High School

· (2012 - 2016)

