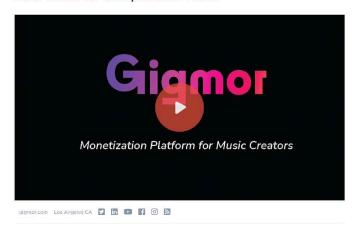
LiveNation for Independent Music





Highlights

Undependent artists are the growth engine of the \$50B music industry, w/ revenues growing 30% YoY

3 SThe Creator Economy is a hyper-growth \$250B market doubling every 2 years

4 ▼ 120,000 new music tracks are uploaded daily (96% are independent artists)

5 Growing by 2K+ musicians per month

6 @ Multiple revenue streams: Subscriptions, Ticketing, Ads/Sponsorships

(7) 🔅 Executive team from AOL, QVC, Hewlett Packard, Expedia and Salomon Smith Barney

8 | Investors include Aerosmith's Tom Hamilton and portfolio managers from Capital Group

Our Team



David Baird Founder & CEO

Serial entrepreneur, technology executive and musician/bandleader. Previously founder of Troubadour Digital Media, a digital agency. Former head of AOL's E-Commerce group, overseeing growth from \$0 to over \$1B in revenue.



Tracy Eumont Co-Founder

Gigmor Co-Founder, Head of Product, Chief Brand Officer. 20+ year tech career that includes extensive experience spanning marketing, business development, product design and e-commerce. Oversaw the growth of AOL's Shopping Channel to 20M MAU.



Mac Dziedziela CTO

Senior technology executive and entrepreneur with over 20 yrs experience at blue chip companies like HP and Expedia. Oversaw technology development for Pottermore, a platform with over 18 million users and over 150 million page views a month.

Why Gigmor?





Gigmor is a booking and marketing platform that connects bands, venues and fans through booking, ticketing and event promotion. Our app empowers creators to grow their fan bases and monetize them through gigs, tips, subscriptions, donations and merchandise sales.

We're working to build the largest network and ecosystem in the world for musicians, venues and music fans. We know firsthand the frustration and the problems faced by millions of artists who need to grow their careers by getting booked and playing live, as well as growing their fan base.

It's a tremendous opportunity!



The Booming Creator Economy

Our mission at Gigmor is to empower 60 million artists worldwide to earn income, grow their fan base and build their careers.

Over 120,000 music tracks or songs are uploaded daily every day to the major distribution services like Spotify, Apple Music and other platforms.

Fact - More than 50% of all music tracks were uploaded in the last 3 years alone.

Everyone knows Taylor Swift, but there are only 20,000 signed artists in the US— a tiny fraction of the millions of music creators at various stages of their careers. Independent music is the growth engine of the music business.

And of course, music itself is part of the creator economy, which is doubling every two years.

Twenty years ago a much smaller number of artists were able to create and record music because the costs of renting a recording studio were so high they could only be funded by a record label.

That world has changed radically. Now you can create music in your bedroom that sounds just as professional and polished as what you hear on the radio.

As a result, there's a massive amount of new music content created. That content finds its way to the streaming platforms. But what then? Artists are in a completely DIY world, left on their own to find gigs, build an audience and earn income.

Put it all together, and this is a \$100 billion+ market that is ripe for disruption.

The Problem

Growing and monetizing a fan base is insanely difficult!

- Existing social networks aren't built for easy monetization
- Streaming services pay only \$0.004 per stream
- · Live shows/tours have high costs and need extensive promotion
- Merch and physical media sales have low margins

Our Solution

Meet Gigmor: A Scalable New Revenue Source for Artists - Convert Fans into Paying Customers

Artists' primary channel to find and engage an audience and grow their fan base is via social networks. But social networks weren't designed for their needs. Instagram is a photo sharing platform, so using it to promote music and shows necessitates workarounds and strange software tools like Link in bio.

Similarly, streaming services weren't designed to help musicians and artists to find and connect with fans. Our new app is a platform that helps artists earn income by finding gigs at music clubs, festivals and private events and by offering tools that help them connect with and monetize their fan base.

Live music is everywhere—it's not just in music venues but in restaurants, breweries, hotels, weddings, malls, airports. It's a huge industry. Gigmor's marketplace connects music artists with gigging opportunities of all kinds and helps event organizers find, evaluate and book the right talent.

But we're not stopping there. The opportunity is much larger. We're helping artists and venues promote their shows in our live music directory and we're helping fans discover artists and local live music. Our ticketing platform competes with Eventbrite and other low cost ticketing services specifically designed for independent artists. Ultimately, our goal is to become an incomegenerating platform that helps artists convert their fans into paying customers. We're building a three-sided network that will create massive network effects, building sustainable competitive advantage.

The total addressable market for artists services companies is well over \$50 billion.

How it Works



Gigmor is already a leading music network in the US with over 100,000 artists, venues and fans.

We're based in L.A., which is the music capital of the world.

And many of the venues we've signed up are iconic venues The Whiskey A Go-Go, and the Viper Room.

How We Monetize



Booking

We've built a lot of partnerships along the way that have fueled our growth. BMI, one of the largest PROs (performance rights organizations), approached us after COVID to help reboot the live music industry. We have a longstanding partnership with SoundCloud, the largest streaming service for independent artists. And in the last year we became a presenter at SXSW, where we have an annual showcase much sought after by artists at many stages of their careers.









Artist Profile



The artist profile on Gigmor is designed to be a one stop shop for event organizers and fans looking to discover, book and interact with artists. We call it "Link-in-bio on steroids." It integrates everything that a fan or a venue would need to know about an artist, including their music, upcoming and past shows, merch, bio and social media accounts.

Business Model



Our strategy is to build a business based on multiple revenue streams: two tiers of artist subscriptions, venue subscriptions, ticketing fees, and ads/sponsorships.

Artist subscriptions offer increased visibility, access to high profile opportunities and other promotional features. Our roadmap includes new services such as tipping and fundraising, where we will earn a percentage of the transaction.

Unit Economics and Traction



Our unit economics have always been one of our core strengths. We know how to market to artists and onboard them in a very inexpensive way.

Our cost per acquisition is \$1 per new member.

To date, our marketing budget has been in the low thousands per month. Raising capital will allow us accelerate our growth and grow our member base and revenues significantly.

Our churn is very low. It's historically 2%.

The ratio of the cost per acquisition to lifetime value of over \$300 is extremely attractive and our revenue has grown on average 25% month over month.

Go To Market Strategy



Competition



The Next 5 Years: LiveNation for Independent Music



 $Forward\mbox{-}looking\ projections\ cannot\ be\ guaranteed.$

Use of Funds





Forward-looking projections cannot be guaranteed. Also, only \$1.235M of the \$3M will be solicited through



